## ICCD 2003

Paradigm Shift For Jitter And Noise In Design And Test > 1 Gb/s Communication Systems

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## Purposes

- Illustrate the shortfalls of simple parametric based jitter/noise analysis methods (Peak-to-Peak or RMS only)
- Introduce the PDF and CDF based statistical jitter/noise analysis methods
- Introduce the jitter/noise transfer function and its role in serial data link
- Apply both statistical analysis and transfer function for jitter, noise, and BER in modeling and testing > 1 Gb/s systems



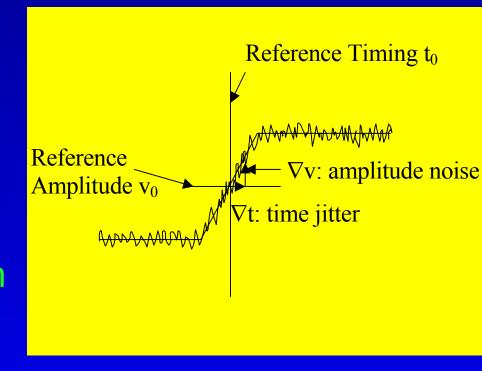
#### **Outline**

- Overview of jitter and noise basic
- Shortfalls for parametric peak-to-peak
- PDF and CDF functions jitter, noise, and BER
- Overview of serial communication systems
- Jitter/noise transfer function
- Methods for estimating and testing jitter, noise, and BER
- Conclusion



#### **Jitter And Noise Basics**

- Timing Jitter : Any deviation from ideal timing
- Amplitude Noise: Any deviation from ideal amplitude
- Timing jitter occurs when there is an edge transition
- Amplitude noise is a constant activity



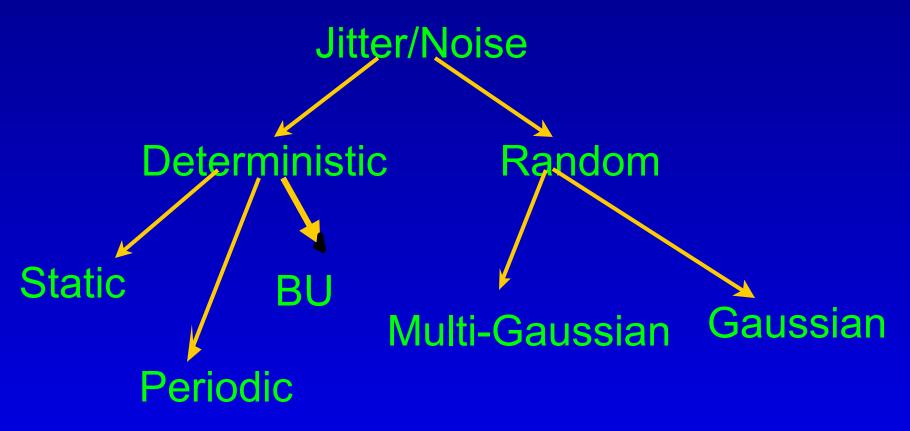


### Jitter And Noise Viewed From Signal Theory

- Jitter/noise is a statistical process
- Jitter/noise has a distribution
- Jitter/noise has many different components
- Jitter/noise can only be completely quantified by its PDF !!!



# Jitter Classification Scheme (Statistical Based)



**BU: Bounded uncorrelated** 



## Relationship Between Total PDF And Component PDFs: Convolution

An example for timing jitter PDF

$$p_{TJ}(t) = p_{RJ}(t) * p_{DJ}(t)$$

$$= \int_{-\infty}^{\infty} p_{DJ}(\tau) p_{RJ}(t - \tau) d\tau$$



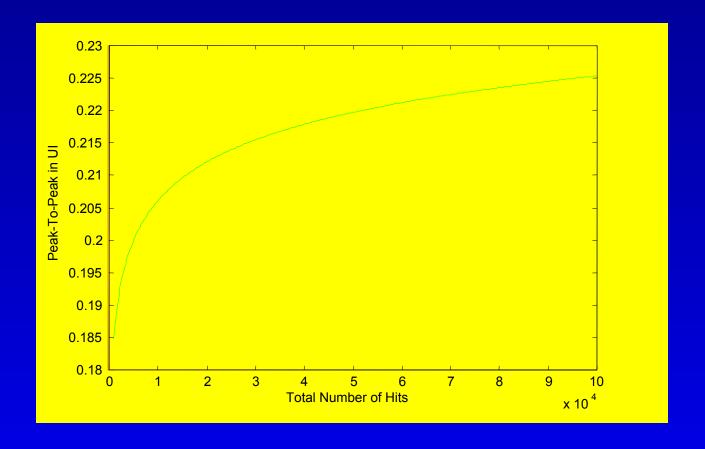
## Why *Deterministic* Parametric (i.e, Peak-To-Peak or RMS) No Longer Sufficient?

- Peak-to-peak or RMS alone cannot determine a general PDF
- Peak-to-peak will be an unstable and size sample size dependent estimation in the presence of random component
- RMS will be an *inaccurate* estimation for a Gaussian random in the presence of deterministic component



### A Peak-To-Peak Shortfall Case Study

Sample Size Dependency





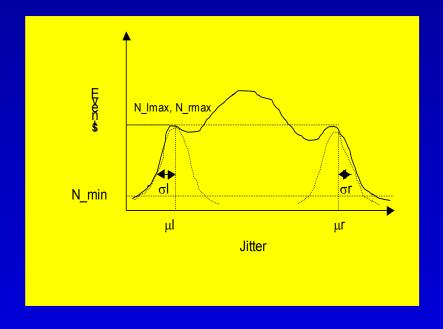
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## A RMS Shortfall Case Study

## RMS ≠ RJ sigma

$$RMS = \sqrt{\frac{1}{N-1} \sum_{n=1}^{N} (\overline{\Delta t} - \Delta t_i)^2}$$

$$> \sigma$$





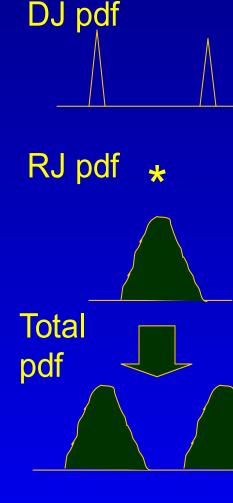
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## A Deterministic And Random PDF Estimation Method: TailFit (Patented)

- Total jitter PDF = DJ PDF \* RJ PDF
- RJ PDF is a Gaussian

$$p(\Delta t) = \frac{1}{\sqrt{2\pi}} e^{-\frac{(\Delta t - \mu)^2}{2\sigma^2}}$$

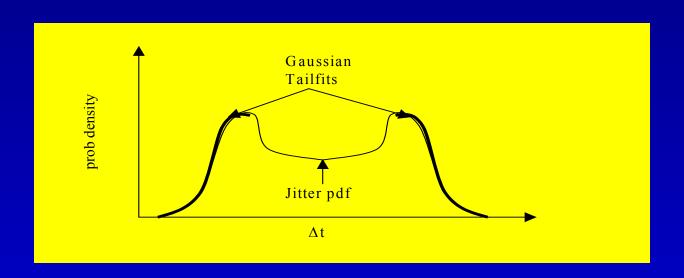
Tail parts of distribution preserve information on RJ process.





1.1

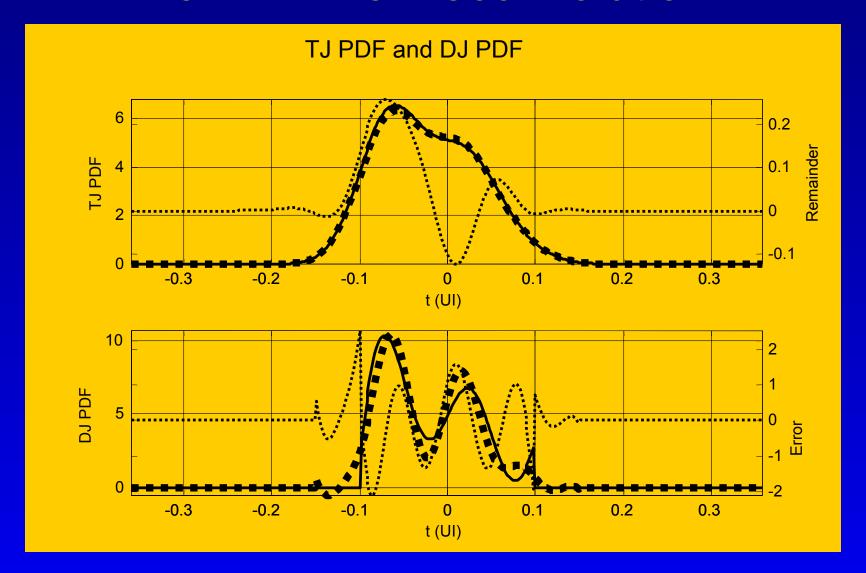
#### What Does The "TailFit" Offer?



- RJ PDFS
- DJ PDF (via deconvolution)
- Subspace statistical parameters

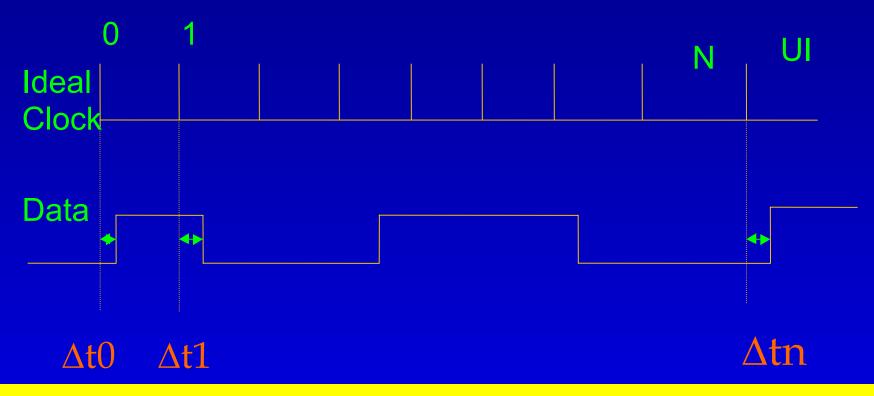


### DJ PDF Via Deconvolution





## A Jitter/Noise Spectrum Estimation Method: Autocorrelation (Patented)

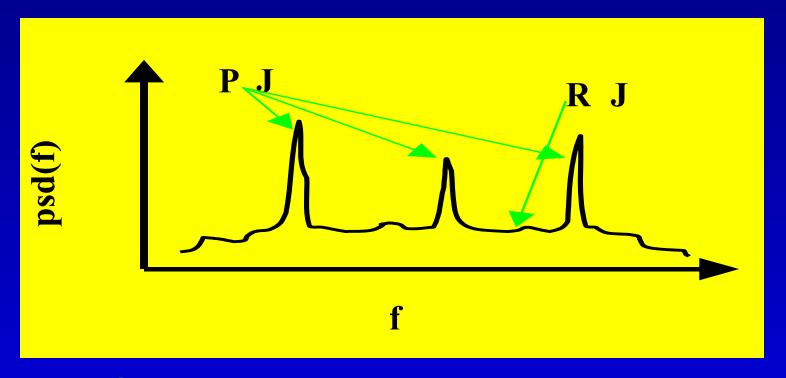


$$PSD(f) = FFT(c - 2 * Rxx(\Delta t(n)))$$



1.4

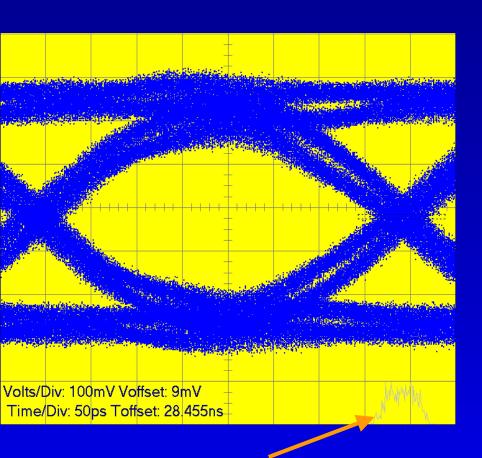
#### What Does The "Autocorrelation" Offer?



- RJ PSD
- PJ PSD
- DDJ (DJ without PJ and BUJ) PSD



### Jitter And Noise In One View: Eye-Diagram



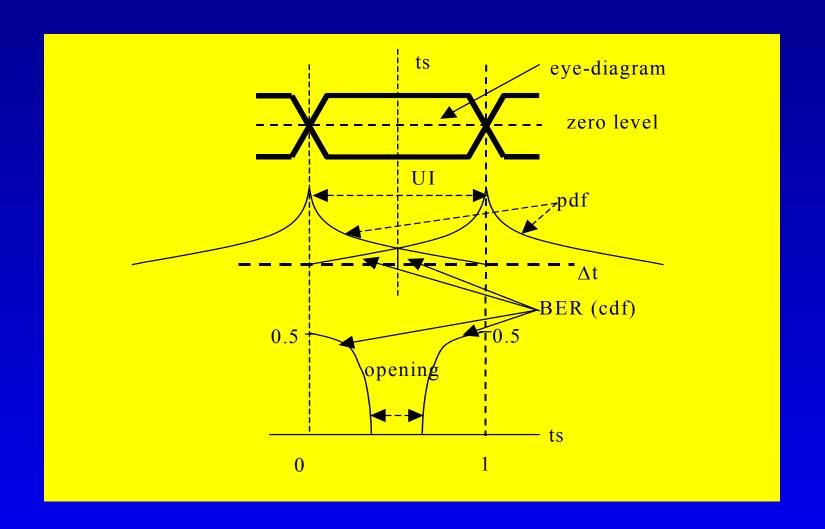
Volts/Div: 100mV Vot.set: 9mV Time/Div: 50ps Toffset: 28,44ns

Timing jitter pdf

Amplitude noise pdf



## Jitter, Noise, And BER





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### Jitter, Noise, And BER Cont...

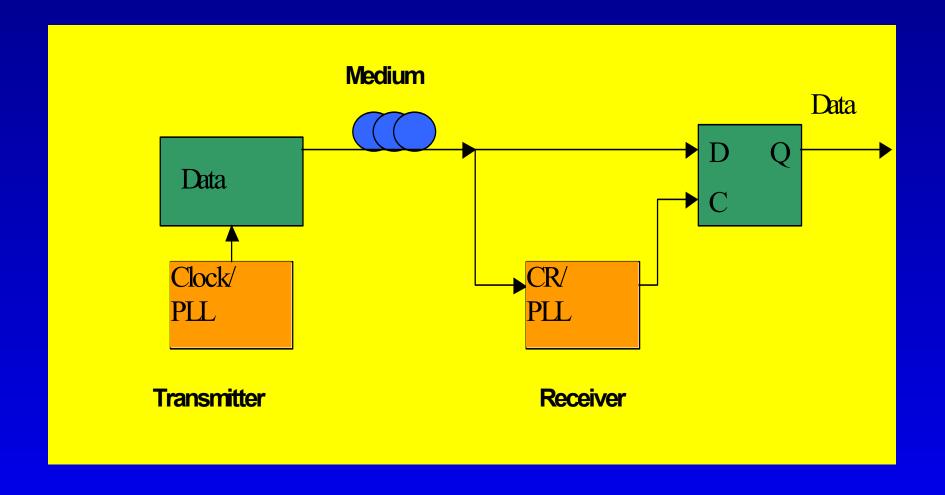
- BER: metric for overall system performance
- BER: CDF from jitter and noise PDFS

$$BER(t_s) = CDF(t_s) = \frac{1}{2} \left[ \int_{t_s}^{\infty} P_{tl}(\Delta t) d(\Delta t) + \int_{-\infty}^{t_s} P_{tr}(\Delta t) d(\Delta t) \right]$$



1.0

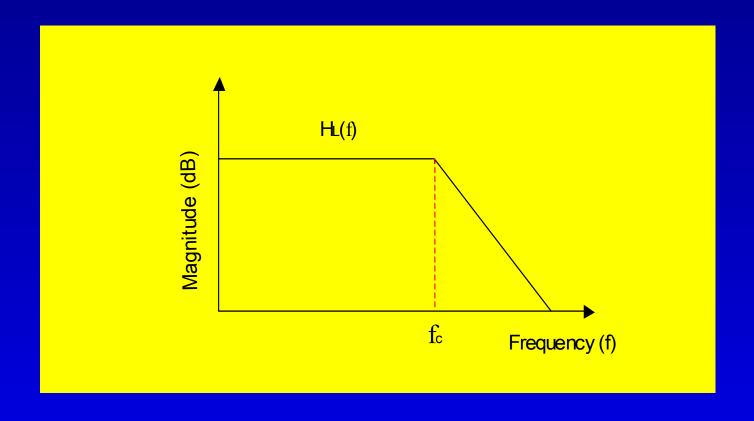
## A Serial Data Communication System





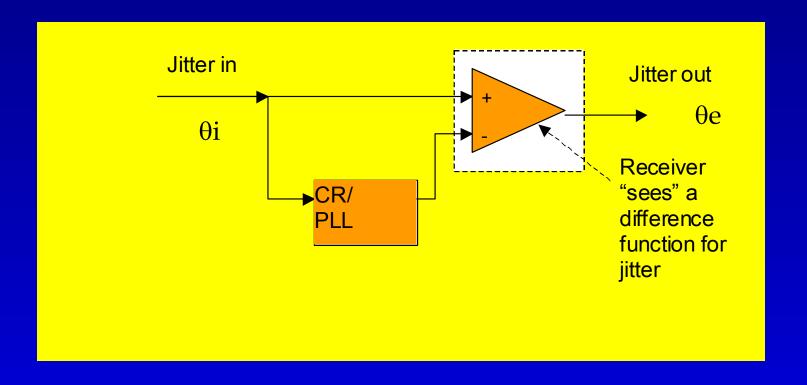
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## A PLL Frequency Response Function





### Receiver Jitter Transfer Function



A "difference" function

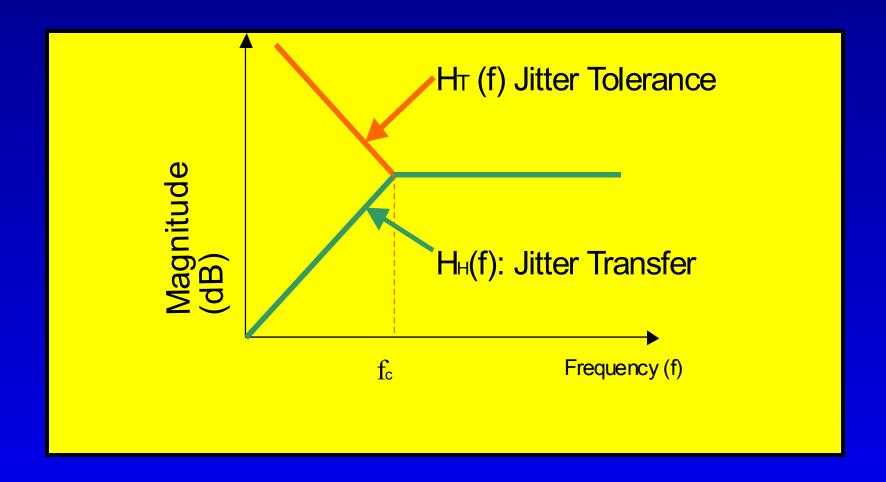


## What Does A Difference Function Mean?

- Jitter is referenced to a recovered bit clock
- Receiver has a jitter transfer function
- "Intrinsic" jitter referenced to an ideal bit clock is not the jitter "seen" by the receiver
- BER of the system should be estimated based on jitter "seen" by the receiver

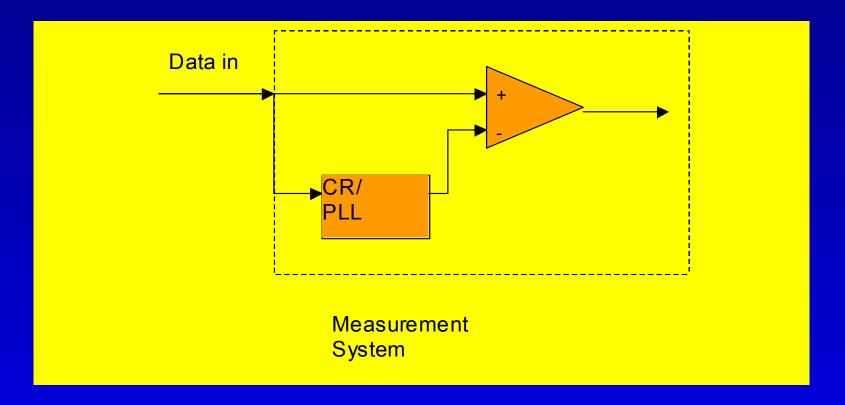


## Jitter Transfer/Tolerance Functions For Data Recovery





# What Constitutes A Valid Jitter Estimating/Testing Method?

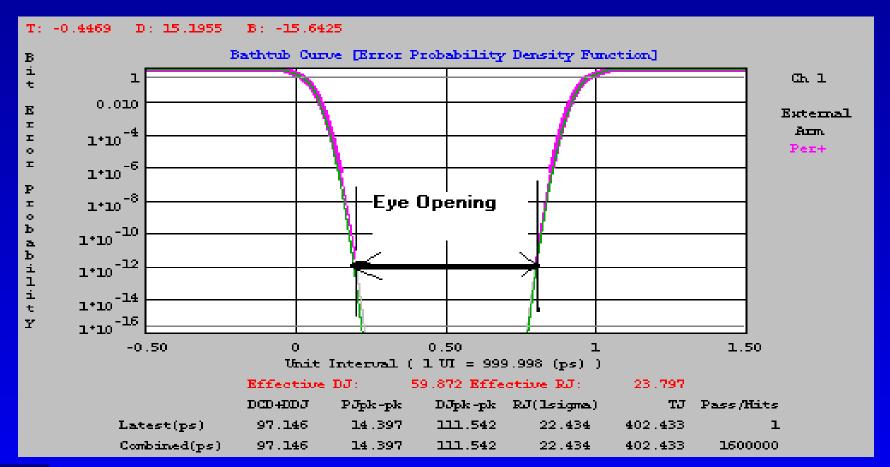


- Estimate the jitter as the receiver "sees" !!!
- CR/PLL and difference functions or their equivalents are required



## Compliance Estimating/Testing:Total Jitter And BER Function

Total jitter = UI – eye opening @ 10<sup>-12</sup>





## Method For Serial Links

Estimating/testing total jitter PDF via an appropriate bit clock reference

Estimating/Testing BER function to < 10<sup>-12</sup>

Estimating/Testing total jitter

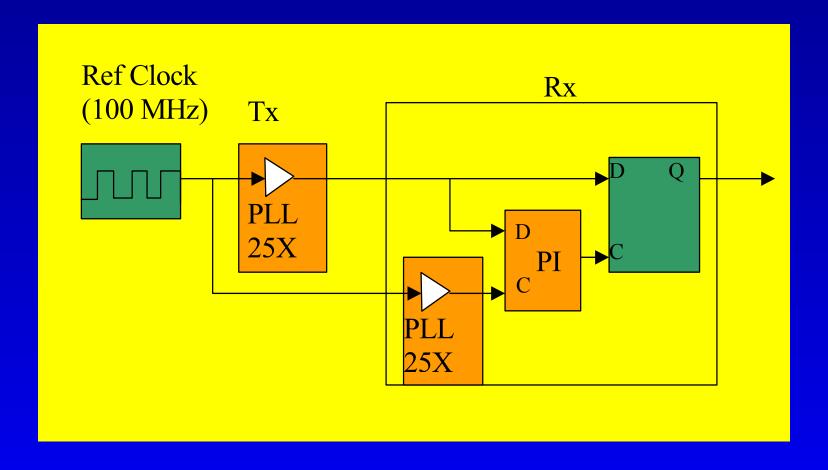
@ BER = 10<sup>-12</sup> or smaller

Pass/Fail



### Jitter Transfer Function For PCI Express

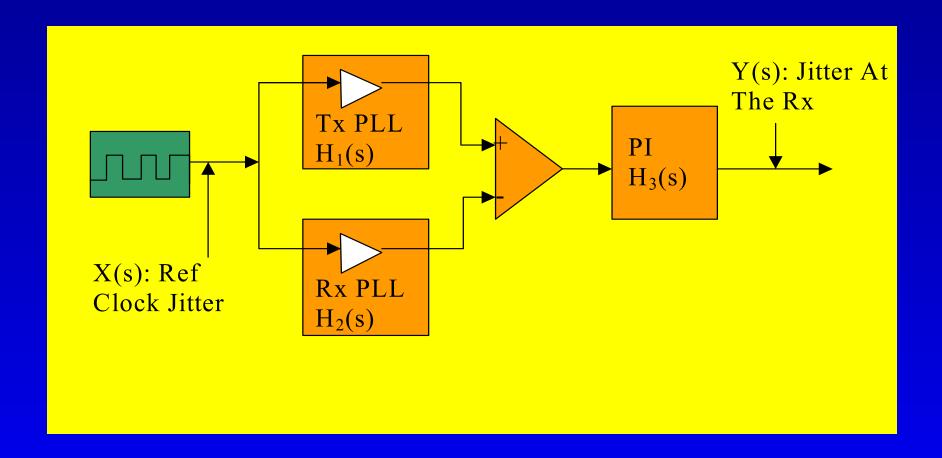
System block diagram for common clock mode





### Jitter Transfer Function For PCI Express Cont..

System Transfer Function Block Diagram





### Jitter Transfer Function For PCI Express Cont..

Math Relationships

$$H_t(s) = (H_1(s) - H_2(s)) \cdot H_3(s)$$

$$Y(s) = H_t(s) \bullet X(s)$$



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### **Summary And Conclusion**

- Deterministic parametric methods for jitter and noise no longer sufficient (e.g., Peak-to-Peak)
- Statistical functional (PDF/CDF) methods are required for jitter, noise, and BER estimation/test
- "Tailfit" offers deterministic and random PDF/CDF estimation/test
- "Autocorrelation" offers PSD for periodic and random components
- Transfer function is required in estimating relevant jitter, noise, and BER for the system
- Statistical PDF/CDF + transfer function gives a complete and accurate system performance estimation/testing

